Spaces for Play

Reception Continuous Provision

ICT



Long Term Key Learning Opportunities Key Learning Objectives/ ELG						
	Prime Areas		Specific Areas			
PSED	CAL	Physical	Literacy			Maths
impulses when appropriate. (PSED SR ELG 2) PMW DE LC	(C&L3 3-4Y) Understand how to listen carefully and why listening is important (C&L14 CIR) Whate comments about what they have heard and ask questions to clarify their understanding. (C&L14 LIMITE C 2) (PD10 3-4Y) Develop their small motor skill they can use a large range of to competently, safely and confid (PD20 CIR) Use a small range of tools, inclusions, paintbrushes and cutly considered to competently.		Develop their phonological awareness (L2 3-4Y) Read individual letters by saying sounds for them (L7 CIR) Write recognisable letters, most of which are correctly formed. (L W ELG 7) PMW OLE		Make comparisons between objects relation to size, length, weight, capacity (M14 3-4Y) Count objects, actions and sounds (M21 CIR) Subitise (recognise quantities without counting) up to 5. (M N ELG 2) PMW OLE	
Area and resource organisation			ğ e e e e e e e e e e e e e e e e e e e		pressive Arts	
			Explore how things work (UTW6 3-4Y) Comment on images of familiar situations (UTW16 CIR) Know some similarities and differences betw the past and now, drawing on their experien has been read in class. (UTW PP ELG 2) PMW DE LC (veen things in	Explore, use and refine their Safely use and explo techniques, experimenti and funct	creased attention to sounds (EAD12 3-4Y) a variety of artistic effects to express ideas and feelings (EAD19 CIR) re a variety of materials, tools and ing with colour, design, texture, form ion. (EAD CWM ELG 1) WW OLE
Permanent Resources What children's interests are			The Adult's Role			
IWB PC's and printer Speakers Laptop Tape recorder CD Player CD's, DVD's and CD Rom Bee-Bots Floor maps Headphones - access to video recorder camera	playing g internet, watching taking pions The state of t	w pictures, clicking the mouse, ames to help them learn, using pressing buttons and switches, things move, listening to music, ctures, printing their work. g to use equipment in role play. ames — software. d experiences (Including PFA outcomes) Using the language of shape, size and measure Developing letter sound recognition Developing number recognition Developing fine motor control Record work through drawings and ict	• observ • records	• sh w of of as	t as facilitator nares responsibilities ith the child ffers suggestions sks open questions ssponds sensitively odels and imitates ays alongside	 Key Questions Where is thekey? How can you move? Which CD has? Which button do you need to press for? What happens when? What should you do now? Vocabulary: Press, change, switch, type, draw, click, roll, move,